SEROTONIN OVERKILL

Art posse Orphan Drift describe themselves as an "insistent signal" and refuse to specify their backgrounds or how many people are in the group. Together for just a year, they've written cyber-saturated, poetic fiction, are developing a computer game for software house Bullfrog and generate cool images. Their pictures show human figures dissolving into colours alongside hallucinogenic landscapes, handfuls of disco-pills, slasher-style torture and the evolution of a cyborg. It's future dreaming - but with a violent edge. "I still think people have a pretty old fashioned idea of what life is all about," says Orphan's Suzy. "I think it has to change pretty swiftly. And change is difficult, scary; it's a tough ride while it's happening, but it can be fucking brilliant." Like the time they turned up at a prestigious cyber-conference and "got possessed by an effects box". Or the headspace that has equal respect for the street as for Silicon Valley. "You get all these people at these conferences debating what kind of change will happen in technology, and we're sitting there smiling because it's happening at street level and they can't see it. Like 16-year-olds talking about fractals in club toilets at 3am." They also don't have time for hi-tech computer art. Their own images are created using the lo-fi materials of a camera, TV and darkroom. "A lot of people working in new tech are just caught up in the formal and technical newness of their equipment," says Orphan Maggie. "They're being really pedestrian with the new technology and most of their images are appalling." Future plans include a shift from the art and data-spheres to designing rave visuals. "That space is an electric space," enthuses Suzie. "People spending eight hours in one room with all their senses being so alert... To make that space beautiful, each detail of it so beautiful, that's what's needed."

Orphan Drift are exhibiting at the Cabinet Gallery, 429 Coldharbour Lane, London SW9 until May 20. Contact them on 0171 609 5489.